

## **2023 - NBLL Softball Minor Division Operational Bylaws**

**Little League Softball Official Regulations and Playing Rules apply to all NBLL activities. In addition to the above, the Local NBLL Bylaws and Ground Rules detailed below pertain to the NBLL Minor division.**

### **Manager Selection**

The Manager Selection Committee will be comprised of the President, the Vice-Presidents of all leagues, the Player Agent, and anyone else the President deems will be helpful in selecting the slate of managers. The Manager Selection Committee shall interview and investigate prospective managers and coaches and recommend acceptable candidates to the President, for appointment and subsequent approval by the Board of Directors. In order to be considered for a managerial position, candidates must fill out and submit a volunteer application prior to the Manager Selection Meeting. All Managers and Coaches are required to wear close-toed shoes.

### **Teams**

The Managers Committee shall interview and investigate prospective managers and coaches and recommend acceptable candidates to the President, for appointment and subsequent approval by the Board of Directors. The Teams will consist of players league age 9 and 10. A small number of 8 year olds may be drafted into the Majors and only after evaluation and agreement by the Player Agent, Division VP and President. A limited number of 10 year olds may be drafted into the Majors and only after evaluation and agreement by the Player Agent, Division VP and President.

### **The Draft**

The Minor league draft will take place on the date set forth by the league. Those in attendance will be limited to the league President, Player Agent, VP and Minors Managers. At the beginning of the draft meeting all managers will blindly select from a hat a slip of paper stating their position in the draft. Prior to beginning the draft process, each Manager will have their daughter assigned to their team as follows: If their player is league age 10, that player will be a fifth (5<sup>th</sup>) round selection; if their player is league age 9, that player will be a sixth (6<sup>th</sup>) round selection. If their player is league age 8, that player will be a seventh (7<sup>th</sup>) round selection. All players, except daughters of the managers, will be assigned to a Minors team through the draft process (i.e., no "protection" of players will occur). The draft process includes a one-time chance to attempt to work out player trades between minor teams prior to leaving the draft room.

The draft will be conducted in a "snake order" as follows: The 1<sup>st</sup> round will consist of proceeding from the #1 draft position to the last position. The second round will begin with the last position and proceed to the first position. This process will alternate until all available players from the player pool have been drafted.

## **Game Preliminaries**

The plate Umpire will record the starting time with the official scorekeeper. Any unavoidable delay of more than 15 minutes will result in rescheduling the game. If a team has less than nine players, teams are encouraged to play the game as scheduled. Teams may use other registered players from the division to fill in. These players are not allowed to pitch.

Prior to the start of a game each Manager must furnish a copy of their lineup to (1) the opposing Manager and (2) the Official Scorekeeper. This lineup must show (1) both first and last name for each player, (2) player number, and (3) the position each player will occupy at the start of the game. If pitching changes are not noted in the official scorebook, the starting pitcher is assumed to have pitched a complete game based upon official book. If all the above information is not supplied on the line-up, the manager, the Umpire in Chief, or the Official Scorekeeper may ask for play to be suspended until such information is supplied. Should a manager cause a game not to start on time, and exceed the time allotted (10 min., see above) for play to begin, that team will forfeit the game.

The teams will occupy the dugout that matches the scoreboard. The Visiting team must supply an adult (over 15 yrs.) to serve as Official Scorekeeper. The home team must supply one adult to serve as Scoreboard Operator. The Scorekeeper must keep the official book in the press box. The scorekeeper and Scoreboard operator/Announcer are neutral and must not alert anyone to either team of any infractions or if a player is batting out of order. The Officer on Duty at the field on game day will determine if these individuals are present at the beginning of the game and that they are performing their tasks during the game. Failure of a team to supply adults to provide these functions will result in game suspension until such individuals are in place. Should a game not to start on-time due to failure of a team to provide a Scorekeeper or Score Board operator, and if the time exceeds the time allotted for play to begin (i.e., 10 minutes), that team will forfeit the game. Managers are responsible for the actions of dugouts, including their assistant coaches, during the game.

## **The Game**

All games shall begin on time. If an umpire is missing or late in arriving it is the responsibility of the managers to utilize volunteer umpires (even if the managers or coaches must serve as umpires). Failure of an umpire to show does not constitute rescheduling of a game. Failure to play will result in a forfeit charged to one (or both) team(s) that leaves the field due to an umpire shortage.

For Minors Division regulation Games are 6 innings. There is a 1 hour 30 minute time limit on all games. No new inning may start after 1 hour 30 minutes or after the 10 pm curfew on school nights; however, all innings started prior to 10 pm will be completed. Tie games will be scored as such. A new inning starts immediately when the third out is made in the previous inning and there shall be no more than 2 minutes between innings. If, in the judgment of the Umpire in charge of the game, either team intentionally delays the game additional time may be added to the game clock. All games must be played when scheduled except in the cases of weather, light failure, or other circumstances beyond the control of the managers and NBLL. Games may be played in less than ideal conditions based on the judgment of the Umpire (i.e., light rain,

cold, etc.). Only the Umpire may call or delay a game in these situations. In the event of threatening lightning or inclement weather, the Officer on Duty will have the responsibility of calling the game

At the end of each game teams are required to clean up the dugouts they occupied, and the stands and surrounding areas of all trash. Please exit the dug-out as soon as possible to allow the teams waiting to begin the next game their warm-up routines. The officer on duty may hold players sodas until the dug-outs and surrounding areas are cleaned.

### **Lineups**

All players listed on the roster shall be in the batting lineup. The lineup submitted at the beginning of the game will be followed throughout the game. After the first pitch is thrown, if a player arrives late or has to leave the game early the opposing Manager, Official Scorekeeper, and Umpire must be notified. A late arriving player will be added to the last spot in the lineup. A player leaving early will simply be skipped over in the lineup. If that player returns during the game they will be inserted back into their original spot in the lineup.

### **Defensive Substitutions and Base Runners**

No player shall sit more than one (1) consecutive defensive inning (i.e., players should rotate in after sitting an inning) and no more than two (2) innings total in a game. However, managers may keep a player from playing for health or discipline reasons. In this case the manager must notify the player's parent, the umpire, and the opposing team manager, prior to the start of the game. A manager that violates this rule shall be suspended for the next game. If this rule is violated in the Championship Playoff Game, the offending manager will not be eligible to coach or manage an All-Star team.

Walks are allowed in the Minors Division as the games are pitched entirely by the players. Runners may steal when the ball reaches the batter. The batter/runner may not advance to first base on a dropped third strike.

In the event an offensive team has 2 outs and their catcher is a base runner, the Manager may courtesy run for the catcher. The purpose of this is to avoid delays between innings. The catcher should then return to the dugout and put be assisted in putting on catching gear.

One may intentionally walk a specific batter only one time in a game (i.e., one may not intentionally walk the same batter over and over again in the same game).

### **Run Limits**

Scoring 5 runs in any one of the first 3 innings will require the batting team to change from offensive to defensive position of play (as if the 3rd out had been made). If an over the fence home run is hit which causes more than the 5th run to cross the plate, those runs will count for that inning. If after 4 innings (3 1/2 if the home team is ahead) one team is ahead by 10 runs or more the opposing manager will concede the game.

### **Pitching**

Players warming up pitchers must be appropriately attired to receive pitches. Pitchers are not to warm up in the circle before the Umpire takes control of the game. Pitchers must wear an approved protective mask. The managers must announce all pitchers entering the game to the official Scorekeeper.

### **Coaching**

Teams are allowed 1 manager and 2 coaches and the players on the roster in the dugout. An adult may be stationed in each coach's box at first and third provided there is an adult coach in the dugout. If there is no adult in the dugout, players with batting helmets may be used as base coaches. There must be an adult in the dugout at all times. The umpires may allow coaches to stand outside the fence of the dugout. This is solely at the discretion of the umpires in charge of the game. At no time will coaching be allowed from outside the playing field. This includes behind the home plate area (i.e., parents will not be allowed to call pitches from behind the home plate area). All pitches must be called from inside the playing area through the catcher.

### **Rainouts**

Games may be played in less than ideal conditions. All decisions on rainouts will be made by the NBLL Officer on Duty, or League President with consent from the league umpires. It may be possible to play late games even if early games have to be rescheduled. It may also be possible to play on some fields while not being able to play on others. Managers may be asked to help get their fields ready. Every attempt should be made to play games if possible. Rained out games will be rescheduled and made up as soon as possible, convenient or not. The Softball VP will be notified as soon as possible if rainout occurs.

### **Divisional Championships**

At the end of the regular season a double-elimination tournament will be held consisting of all teams in the division. Tournament bracket will be randomly assigned by draw with division VP, League President and one additional executive board member. Championship game will be a single game (no if necessary game).

### **Tournament Games**

Home team will be decided by a coin flip, except the Championship Game home team will be the team with an undefeated tournament record. Regular season pitching rules and run limits will apply during all playoff games, including the Championship Game. Time limits will apply to playoff games and championship game. Teams will be allowed to play games with eight players, an out is called for the ninth position in the batting line-up each turn at bat.

## **NBLL ALL STARS FOR MINOR DIVISION**

All Minor players that played in the regular season are eligible to be selected to an All-Star team. Any Minor regular season manager may forward any players name for discussion during the All-Star team selection process. NBLL may field several different levels of All Star teams from the Minor Division.

### **All-Star Managers**

All-Star team Managers will be selected from regular season Managers, based upon experience, final season results, board approval, conduct and their willingness to manage an All-Star team.

### **The All-Star Teams**

The NBLL President, Player agent and divisional VP will determine the number of teams and the ages represented, that NBLL will field All Star teams. Due to limited roster positions, it is important that parents of All-star players understand the commitment they make to get their daughter to practice and games when consenting to allow their child to play all-stars.

### **Player selections**

Regular season team Managers will meet by division and will sequentially discuss eligible players from their teams. Following this discussion of appropriate players all Managers will anonymously produce a written list containing their votes for a minimum of 6 to a maximum of 10 players in the age group. Managers may not vote for players on their team during the first round of voting. Should several players have the same number of votes that would place them in a tie for the last open positions on the teams, tie-breaker voting will occur among all Managers until exactly 10 players have been selected. Once the initial 10 players have been selected, the Managers will, in same manner as before, vote on and rank in order the next 10 eligible players. These players must be rank ordered as they will be alternates (starting at 1 and moving to 10) should any of the top voted 12 players decide not to participate in All-Star play. Divisions which have State or International teams, the top 10 players receiving the most votes will be invited to play on the State or international team. The manager that is selected for the team will then be able to select the final 2 or 3 roster spots from the pool of nominated players which will be provided by the league's Player Agent. The number of Specials teams will determine the pool of players required to fill all rosters.

### **All-Star Player selection confidentiality**

Managers, coaches and parents shall not discuss All-Star voting with the players before the election, nor shall they be present during the election. Only the League President, League Player Agent, and Divisional VP will know actual voting results for All Star Selections. All Discussions of player's capabilities during discussions, in the draft room, and the All-Star selection process, including where players are selected in the draft or All-Star voting are confidential. Any violation of this confidentiality may result in a Manager being removed from their team and may render them ineligible to manage or coach an All-Star team. In order to field the very best All-Star teams to represent our League, Managers must be allowed to freely discuss Player potential in confidence.

**Note**

At the discretion of a quorum of the executive board, the by-laws can be changed at any point in time.